Rec Director Weekly Report May 22nd, 2015

- 1. Prep and painting of pool has been completed. Contractor did an awesome job repairing cracks and caulking.
- 2. Pool ¾ filled. Working this weekend to complete and should be filtering pool by end of day Saturday. Pool testing should be done by end of week for swim team. Called liaison for swim diving boards numbering, no big issue or rush. No response. Heard from swim team coach, diving board stands need to be cut 5 inches to be in regulation for league rules. Will give to DPW to see if they can cut 5 inches off with their saw. If not will have to outsource, costing more money for pool budget.
- 3. Seasonal employees will be meeting with Susan and me the 28th.
- 4. All looks good for June 13th pool opening.
- 5. Fields have been great for baseball/softball.
- 6. Mulch spread for playground.
- 7. Celeste Catering will be doing the food for All Star game for softball. 2 games. Should be great event. Date June 7th. Need to work that Sunday to prep field and changeover for different pitching distance between games.
- 8. Pool badges ordered.
- 9. Zumba kids and adults a big hit.
- 10. New water line for park being installed in the next week. Met with all contractors. Should be online before pool season. Will update.
- 11. Netting for park, bids submitted by May 26th. Will update
- 12. Bought new self-propelled mower as old ones would not start or self-propel. Labor time has reduced and looks great for grass being cut.
- 13. Caulk to perimeter of pool gutter system needed to be removed and replaced. Original estimate from liaison was for one case. Each case does only 144 linear feet. Due to holes and voids, I need to buy \$500 more worth of caulk to complete proper repair of caulk. Hopefully after proper application this will hold for 5 yrs. Not promising though.
- 14. Also pump seized and filter is no longer working for baby pool. Total replacement cost is \$3,700. Shelf life was 10 years and we got 14years.
 - Any other things I missed or questions please le t me know Jeff